AWE
DIGITAL LEARNING SOLUTIONS

Student Learning Center™
Opening the door to a lifetime of learning

Version 12 Educational Content (PreK– Grade 1)

The educational content is carefully chosen based on a number of weighted characteristics, including educational efficacy, age appropriateness, engagement quotient, and overall breadth of academic experience.

Arthur's Birthday/Arthur's Teacher Trouble (!)
Updated e-book versions of these Arthur tales about learning social skills such as sharing, compromise, and understanding.

Bailey's Book House
Contains seven easy-to-use early language activities with speech and graphics. Great introduction to letter sounds and words.

Beginning Reading
This superb School Zone title includes two interactive books, dictionary, and build-your-own-story feature.

Berenstain Bears Get in a Fight
E-book about this classic family focuses on conflict resolution.

Fingertapps Instruments-Band, Instruments-Solo, Jelly Jigsaw, Paint, and Sky Writer
All of these Fingertapps applications offer touchscreen fun. Play music, paint, write, learn to count, and solve puzzles.

Getting Ready for Kindergarten
Learn school-essential physical, social, and early academic skills with the PreK pair of Jill and Joey.

Gingerbread Man
The classic tale about a precocious cookie receives a new treatment from Yellow Door. Reading, writing, and creativity.

Help Me 2 Learn Titles
A complete, sequential, prescriptive module featuring in-depth focus on letters, numbers, and various math lessons.

Help Me 2 Learn Letters
Learn all about the alphabet with a focus on letter sounds and an introduction to phonics.

Help Me 2 Learn Numbers
Focused on number identification to 30, counting, and introducing basics of addition and subtraction.

Help Me 2 Learn Math 1—2
Math 1 offers lessons in addition and counting money. Math 2 focuses on subtraction and time.

Help Me 2 Learn Phonics 1—4
Phonics 1—4 is a suite of four phonics programs. Includes lessons on vowels, consonants, synonyms, antonyms, plurals, syllables, and reading and writing.

Graph Club 2.0*
Teaches children to create and evaluate five different types of charts and graphs. Helps develop basic math assessment and skills.

Goldilocks and the Three Bears
The classic tale receives a fresh new e-book treatment from Yellow Door. It facilitates reading, writing, and creativity.

Harry and the Haunted House
E-book about Harry and his friends searching a whimsical haunted house for a lost baseball.

JumpStart Advanced Preschool
Get introduced to letters and numbers in dot-to-dot games and presented with letter sounds in picture/sound matching activities.

JumpStart Advanced Kindergarten
Classic educational title features six early reading, math, music, and art activities.

JumpStart 1st Grade
Beloved program includes 10 activities that teach math, reading, science, and more. Includes tutorial assistance for struggling kids.

Kid Pix 3D
This time-tested favorite now features eye-popping 3D graphics and easy-path animation.

Kidspiration*
Using proven visual learning principles, students build confidence in organizing information, understanding concepts, and expressing their thoughts. Includes massive activity catalogue.

Kid Works Deluxe
Enables children to author and illustrate amazing tales and then bring them to life with animated stickers, sound effects, and a text-to-speech translator.

Know Your USA / Know Your World
Learn about the geography (from cities to rivers) of the USA and the world from an in-depth series of maps, quizzes, and puzzles.

Krazy ArtRoom
A rare, magical program full of great special effects. Easy-to-use art and creativity center captures the power of interactive media.

La Casa de Dora
Explore virtually every primary curricular area as you explore the rooms of Dora's house and play soccer against Boots.

Libre Office: Calc, Draw, Impress, Writer
Learn lifetime computer skills within these applications based on word processing (Writer), spreadsheet manipulation (Calc), presentation creation (Impress), and illustration authoring (Draw).

Little Monster at School
Follow Little Monster through a full school day of ABCs, counting, science, music, art, and making a new friend.

Math Blaster 5–7
Eight entertaining math activities cover concepts all the way from basic addition and subtraction to measurement and even Mancala.

Math Doodles
Count money, tell time, learn fractions and solve problems as part of this engaging, inventive math program. Even algebra is covered.

Millie's Math House
Explore numbers, shapes, patterns, addition, and subtraction in this educational staple.

MusiCan 1, MusiCan 2–3, MusiCan 4–5
This active listening program offers a "world of sound." Includes sing-alongs and lessons on rhythm and pitch, melodies, and notes.

My Amazing Human Body
Entertaining introduction to the human body led by a humorous skeleton. Covers the skeleton, organs, and body systems.

History Explorer
Travel through time, visiting eight empires and dynasties and locating famous artifacts as you attempt to rescue a lost professor.

Photo Kit Junior
Lots of activities using photos, art work, and writing. Create your own slideshow with captions and music.

Reader Rabbit Toddler
Toddlers learn by observing and exploring the world around them, discovering numbers, letters, shapes, and sounds.

Reader Rabbit Learn to Read with Phonics
Learn to recognize and sound out words, build vocabulary, improve memory, develop concentration, and more.

Sammy's Science House
Introduces early science and thinking skills: classify animals, sequence movies, adjust weather conditions, and observe wild life.

Sesame Street – Learn, Play & Grow
Robust title for ages 2–4 features 25 activities based on language development, counting, music, art, and shape recognition.

Science Express: Life Processes and Physical Processes
Learn about how and where animals live in Life Processes. Dig into the world of physical science with Physical Processes.

SpongeBob SquarePants Typing*
Become Bikini Bottom's best typist by helping SpongeBob master a series of typing-based games.

Stationery Studio
Kids write stories, reports, letters, and create illustrations with this award-winning handwriting and computer graphics program.

Speakaboos Interactive Storybooks
- Boy Who Cried Wolf
- Buckle My Shoe
- Chicken Little
- Five Little Monkeys
- Humpty Dumpty
- Jack and the Beanstalk
- Three Little Pigs
- Tortoise and the Hare

These classic tales get an updated, interactive treatment courtesy of Speakaboos. Story text is highlighted, words are pronounced, there is hidden content on every page, and so much more.

Thinkin' Things: Toony The Loon's Lagoon*
Six activities build logical thinking skills like compare and contrast, hypothesize and test, create and discern, and analyze and predict.

Trudy's Time and Place House
Focuses on time and geography skills. Inside Trudy the Alligator's main room, children choose from five activities.

Tux Paint
Create your own art with this award-winning, open-source gem.

USA Explorer
Learn U.S. geography, visiting interesting locations and landmarks, as you track down Joe across the 50 states.

Volcanic Panic
Compete against other players or the computer in this 3-D math challenge on a volcanic island—rescue awaits only the winner!

World Explorer
Explore 40 scrolling maps, 600 information screens, 16 videos, 19 journeys, and five games in this riveting introduction to geography.

Resources and Tools

Britannica Elementary and Student Encyclopedia
Take a journey with learning games, activities, homework help, timelines, maps, photos, videos, and virtual tours.

Merriam Webster Dictionary
The classic student dictionary and thesaurus. Multiple language translations.

Click!
Use Click! to take photos using the built-in webcam (specific hardware), then import those photos into a number of programs.

SpeedCrunch
Easy to use open-source calculator application includes advanced Math Book feature.